

Your Name:

END OF LESSON REFLECTION

1. Your favorite class that we had?

最喜欢我们上的哪节课?

2. One takeaway from the workshop?

分享一个从这门课中学到的知识/收获的心得?

3. Will you ever design games in the future?

未来你会继续设计游戏吗?



4. Anything you wanna say to me (Harper)?

有什么想对我说的话?



Draw me a little bird here

